

Mickley Village Primary School

P.E Skills Progression Map

UNDERSTANDING GAMES – Children can							
<u>Foundation Stage</u>	<u>Ye</u>	Year 1		Year 2			
 Work individually and with others. Engage in cooperative physical activities Participate in team games. Understand how to use equipment successfull 	 activities. Work individually and Engage in cooperative Engage in competitive against self and against Participate in team gar 	begin to apply the basic movements in a range of		 Engage in competitive physical activities (both against self and against others). Participate in team games. Develop simple tactics for attaching and defending. Able to reflect on and develop skills to improve. Understand how to use equipment safely. 			
Year 3	Year 4	Year 5	1	<u>Year 6</u>			
games and begin to apply them in basic situations. Identify when they are successful and the next steps in their learning. Identify the sporting spirit values.	ome familiar with basic rules of the and begin to apply them in a c situations. In tify when they are successful the next steps in their learning. In tify the sporting spirit values. It is erstand how to use equipment ly.	 Show a good understal variety of games. Adapt rules of a game intended purpose. Assess their own performance of othe identify areas for develonsistently demonstrated sporting values in a ransituations. Understand how to use safely. 	for an ormance and hers to lopment. ate the nge of games	 Show a good understanding of a variety of games. Adapt rules of a game for an intended purpose. Assess their own performance and the performance of others to identify areas for development. Consistently demonstrate the sporting values in a range of games situations Understand how to use equipment safely. 			

	Foundation Stage		Yed	ır 1		Year 2
 Move and stop confidently, negotiating the space around them effectively. Show good control over their bodies when exploring different skills. Start showing an ability to use their dominant hand to work with a partner in different activities. Roll a ball or hoop. Throw a ball underarm. Explore balancing. 		 Confidently keep themselves safe in the space in which an activity/game is being played. Explore and use skills, actions and ideas individually and in combination to suit the game that is being played. Show ability to work with a partner in throwing and catching games. Throw a ball accurately to a target using increasing control. Explore throwing and catching in different ways. Explore kicking in different ways with increasing control. 		 Improve the way they co-ordinate and control their bodies in various activities. Repeat and link combinations of skills where necessary. Develop basic tactics in simple team games and use them appropriately. Choose, use a variety simple tactics. Catch and control a ball in movement working with a partner or in a small group. Take part in games where there is an opposition. Decide where to stand during a team game, to support the game. Begin to lead others in a simple team game. Stop the ball and pass to a teammate accurately. Understand how to intercept a moving ball. Understand the role of an attacker and defender. 		
	Year 3		Year 4	Year 5	• Onderso	Year 6
withUnd attackMove teamDefended	re with a ball towards goals increasing control. erstand their role as an oker and a defender. re into space to help support a n/teammate. end against an opponent and o win the ball.	with inc Work as possessi attackin Defend and how Use sim	ceive and shoot the ball reasing control. part of a team to keep ion and score goals when	 Understand that there skills for different situl begin to use these. Move into space effecting my team attack. Play in a range of posi know how to contribute attacking and defending attacking and defending with some control understanding and shoot with some control understanding. 	ations and ctively to help tions and te when ng. of the ball	 Pass, receive and shoot the ball with increasing control under pressure. Select the appropriate action for the appropriate situation. Create and use a variety of different tactics to help the team. Select and apply different movement skills to lose a defender. Use marking, and/or interception

STRIKING GAMES – Children can							
<u>Foundation Stage</u>	<u>Ye</u>	ear 1	<u>Year 2</u>				
 Confidently keep them which an activity/game Explore and use skills, individually and in conthat is being played. Show ability to work wand catching games. Throw the ball accurate using increasing contressing contressi		their book actions and ideas antions and ideas antion to suit the game are consisted and actions and ideas antion to suit the game are consisted and action	the way they co-ordinate and control dies in various activities. and link combinations of skills where ry. use a variety simple tactics. and control a ball in movement working artner or in a small group. The in games where there is an opposition. Where to stand during a team game, to the game. I ead others in a simple team game. I accurately using a piece of equipment. Thand eye co-ordination to be able to and send balls using equipment. Sontinuous game. Inge of basic racket skills and begin to ange of shots. Itrate good footwork on the court.				
<u>Year 3</u>	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>				
 Use overarm and underarm throwing and catching skills. Begin to strike a ball after a bounce. Bowl a ball towards a target. Develop an understanding of tactics and begin to use them in game situations. 	 Use overarm and underarm throwing and catching skills with increasing accuracy. Strike a ball after one bounce. Bowl a ball with some accuracy and consistency. Choose and use simple tactics for different situations. 	 Sometimes strike a bowled ball. Begin to use a wider range of skills and use these under some pressure. Use tactics effectively in a competitive situation. 	 Strike a bowled ball with increasing consistency. Use some tactics in a same as a batter, bowler and fielder. Select an appropriate action for the situation. 				

DANCE – Children can							
<u>Foundation Stage</u>		<u>Year 1</u>			<u>Year 2</u>		
 Explore and copy basic body actions and rhythms. Negotiate space confidently, using appropriate strategies. Use my body to imitate motifs from stories and topics such as animals, trees, etc Begin to respond with their bodies to different types of music. 		 Explore movement ideas and respond to a range of stimuli. Move confidently and safely in their own general space using changes of speed, level and directions. Compose and link movements to make simple beginnings, middles and ends. Perform movement phrases using a range of body actions and body parts. 		 Explore, remember, repeat and link a range of actions with co-ordination, control and awareness of the expressive qualities of dance. Explore the change of rhythm, speed, level and direction. Compose and perform short dances that express and communicate moods, ideas and feelings choosing and carrying simple compositional ideas. 			
<u>Year 3</u>		ear <u>4</u>	<u>Year 5</u>		<u>Year 6</u>		
 Create dance phrases that communicate ideas. Create dance phrases with a partner and in a small group using canon and unison. Repeat, remember and perform these phrases in a dance. Use dynamic and expressive qualities in relation to an idea. Use counts to keep in time with a group and the music. 	of stimuli related narrative. Use simple mot patterns to strue independently, groups. Use formation, to develop a date dance phrases of the perform dance fluently. Describe, interpretation.	y, in pairs and in I, canon and unison Iance. t and remember s and dances.	 Adapt and refine action and relationships in a compensation of the perform different style clearly and fluently. Recognise and commendances, showing an un of style. Suggest ways to improvand other people's work. 	dance. s of dance nt on derstanding ve their own	 Work creatively and imaginatively individually, with a partner and in a group to choreograph motifs and structure simple dances. Adapt and refine actions, dynamics and relationships to improve a dance. Choreograph a dance using props. Perform dances fluently and with control. Use appropriate language to evaluate and refine their own and others' work. 		

GYMNASTICS – Children can							
<u>Foundation Stage</u>	<u> </u>	<u>Year 1</u>		<u>Year 2</u>			
 Move confidently and safely in the general space. Negotiate space effectively – undo over equipment and obstacles. Move and stop, recognising both to commands and acting upon them immediately. Show contrast with their bodies in tall/short, wide/thin, straight/curvices copy simple movements and simple sequences. Make shapes with their bodies accommands. Jump off an object and land approximate. 	(pencil/straight, tuck and still shapes. Move confidently and general space, using direction. Copy, create and link beginnings, middles actions and body par actions and body par Explore making their stretched and curled cording to (pencil/straight, tuck and still shapes. Move confidently and general space, using direction. Copy, create and link beginnings, middles actions and body par actions and body par Explore making their stretched and curled cording to	 Explore and perform gymnastic actions (pencil/straight, tuck, star, pike, dish and arch) and still shapes. Move confidently and safely in their own and general space, using change of speed and direction. Copy, create and link movement phrases with beginnings, middles and ends. Perform movement phrases using a range of body actions and body parts. Explore making their body tense, relaxed, stretched and curled. 		 Remember, repeat and link combinations of gymnastic actions, body shapes and balances with control and precisions. Choose, use and vary simple compositional ideas in the sequence they create and perform, with moderate control. Create routines which have a clear beginning and ending. Work with a partner sharing ideas and creating a simple sequence. 			
Year 3	Year 4	Year 5		Year 6			
 Use a greater number of their own ideas for movements in response to a task. Choose and plan sequences of contrasting actions. Complete actions with increasing balance and control. Move in unison with a partner. Choose actions that flow well into the one another. Adapt sequences to suit different types of apparatus. With help, recognise how performances could be improved. 	 Safely perform balances individually and with a partner. Plan and perform sequences with a partner that include a change of level and shape. Understand how body tension can improve the control and quality of their movements. Watch, describe and suggest possible improvements to a performance. 	 Create and perform secusing apparatus, individuality with a partner. Use set criteria to make judgements about performer and suggest ways they improved. Use canon and synchromatching and mirroring performing with a parting group and say how it afformer performance. Use strength and flexib improve the quality of a performance. 	dually and e simple formances could be onisation and g when ner and a ffects the oility to	Understand what counterbalance and counter tension is and show examples with a partner. Combine and perform gymnastic actions, shapes and balances with control and fluency. Create a perform sequences using compositional devices to improve the quality. Suggest changes and use feedback to improve a sequence.			

ATHLETICS – Children can						
<u>Foundation Stage</u>	<u>Y</u>	ear 1	<u>Year 2</u>			
 Learn the skills of running, jumping and throwing with a range of equipment. Vary speed or running based on comm given. Use comparative language i.e faster, loand be able to physically demonstrate 	greater control and control an	nd link combinations of actions. Use their bodies and a variety of equipment with o-ordination. g skills with increasing accuracy and velocity: throw a variety of objects with one hand. I stationary position with control. ed and direction whilst running.				
<u>Year 3</u>	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>			
 Run at fast, medium and slow speeds. Use different take off and landings when jumping. Develop jumping for distance and height. Take part in a relay activity remembering when to run and what to do. Throw a variety of objects, changing my action for accuracy and distance. Record my distances, numbers and times. 	Demonstrate the difference between sprinting and running over varying distances. Demonstrate different throwing techniques. Jump for distance and height with control and balance. Throw with some accuracy and power into a target.	 Choose the best pace for a runne event. Perform a range of jumps showing some technique. Show control at take-off in some jumping activities. Show accuracy and good techning when throwing for distance. Understand how stamina and power help people to perform with in different athletic activities. Lead a partner through short warm-up routines. 	the running event. Exchange a baton with success. Perform jumps for height and distance using good techniques. Show accuracy and good throwing for distance. Lead a small group through a short warm-up routine.			

	OAA – Children can							
	<u>Year 3</u>	<u>Year 4</u>		<u>Year 5</u>	<u>Year 6</u>			
•	Accurately follow and give instruction	ns	•	Work effectively with a partner and a group.				
•	Communicate ideas and listen to others.			Use critical thinking to form ideas.				
•	Work effectively with a partner and a small group.			Pool ideas within a group, selecting and applying the best method to solve a				
•	Develop basic map reading skills.			problem.				
• Identify key symbols on a map and use a key to help navigate around a grid.			•	Reflect on why and how they are succ	cessful at solving challenges and adapt			
Plan and apply strategies to solve problems.				methods in order to improve.				
•	Reflect on when and why I was successful at solving challenges.		•	Orientate a map efficiently to navigate	e around a course.			
		Playground course			Playground, field and forest schools courses			

SWIMMING – Children can...

Year 5

A programme of swimming study delivered by local swimming coaches. An opportunity for all pupils to develop water confidence through a range of exercises, games and drills. Pupils will be taught about water safety and safe self-rescue. They will develop kicking, arm pull and breathing techniques as well as correct body position to improve buoyancy and stroke efficiency

Targets

- Swim confidently and proficiently over a distance of at least 25m.
- Use all 3 strokes effectively (front crawl, breast stroke and back stroke)
- Perform safe-self rescue in different water-based situations